

REQUIREMENTS FOR YOUTH ADVANCEMENT WITHIN THE TRIBE OF NANI-BA-ZHU

To advance through the paint stations, the following minimum standards shall be met. Final decisions for advancements are made by the Tribal Council and Council of Chieftains.

Members shall wear their Claws at check-in as well as during their week at camp.

BRAVE TO WARRIOR

1. Be nominated for Warrior by Unit Leader, NBZ Coordinator or Camp Director
2. Previously served as and meets regalia requirements for Brave
3. Demonstrates Scout Spirit
4. Have earned the Indian Lore merit badge
5. Have learned 10 words of Native American sign language
6. Have learned Tribal Dance steps
7. Must be a current camper or camp staff member (at Camp Cedars or Little Sioux)

WARRIOR TO FIREBUILDER

1. Be nominated for Firebuilder by Unit Leader, NBZ Coordinator or Camp Director
2. Previously served as and meets regalia requirements for Warrior
3. Must be a Life Scout
4. Demonstrates Scout Spirit
5. Shows knowledge of building Tribal ceremonial fires
6. Demonstrates knowledge of sign language and dance
7. Must be a current camper or camp staff member (at Camp Cedars or Little Sioux)

FIREBUILDER TO TOM TOM BEATER

1. Be nominated for Tom Tom Beater by Unit Leader, NBZ Coordinator or Camp Director
2. Previously served as and meets regalia requirements for Firebuilder
3. Demonstrates Scout Spirit
4. Build and tend at least two ceremonial fires at Tribal ceremonies (or demonstrate firebuilding skills at Firebuilder Clan meeting at Fall Festival and build/tend fire for New Chieftain ceremony at Fall Festival)
5. Demonstrates knowledge of Tribal dance
6. Must be a current camper or camp staff member (at Camp Cedars or Little Sioux)

TOM TOM BEATER TO RUNNER

1. Be nominated for Runner by Unit Leader, NBZ Coordinator or Camp Director
2. Previously served as and meets regalia requirements for Tom Tom Beater
3. Must be an Eagle Scout
4. Demonstrates Scout Spirit
5. Chanted and served as Tom Tom Beater for at least one tribal ceremony (or for New Chieftain ceremony at Fall Festival)
6. Shows knowledge of Tribal grounds
7. Must be a current camper, camp staff member (at Camp Cedars or Little Sioux) or participate in three Tribal Ceremonies the summer they advance (a Wednesday Night Ceremony, a Thursday Night Ceremony and the Thursday Night ceremony at which they advance)

RUNNER TO KEEPER OF THE SACRED BUNDLE

1. Be nominated for Keeper of the Sacred Bundle by Unit Leader, NBZ Coordinator or Camp Director
2. Previously served as and meets regalia requirements for Runner
3. Demonstrates Scout Spirit
4. Served as Runner for at least one selection ceremony and one induction ceremony **AT CAMP CEDARS**
5. Demonstrates thorough knowledge of Tribal customs and traditions
6. Must be a current camper, camp staff member (at Camp Cedars or Little Sioux) or participate in three Tribal Ceremonies the summer they advance (a Wednesday Night Ceremony, a Thursday Night Ceremony and the Thursday Night ceremony at which they advance)

KEEPER OF THE SACRED BUNDLE TO SHAMAN

1. Be nominated for Shaman by Unit Leader, NBZ Coordinator or Camp Director
2. Previously served as and meets regalia requirements for Keeper of the Sacred Bundle
3. Demonstrates Scout Spirit
4. Served as Keeper of the Sacred Bundle and spoke on the customs and traditions of the Tribe for at least one induction ceremony **AT CAMP CEDARS**
5. Must be a current camper, camp staff member (at Camp Cedars or Little Sioux) or participate in three Tribal Ceremonies the summer they advance (a Wednesday Night Ceremony, a Thursday Night Ceremony and the Thursday Night ceremony at which they advance)